Notteo

by Diana Ivanova

A note-taking app designed in 4 hours
on the principle "do less, but better."

Functionalities
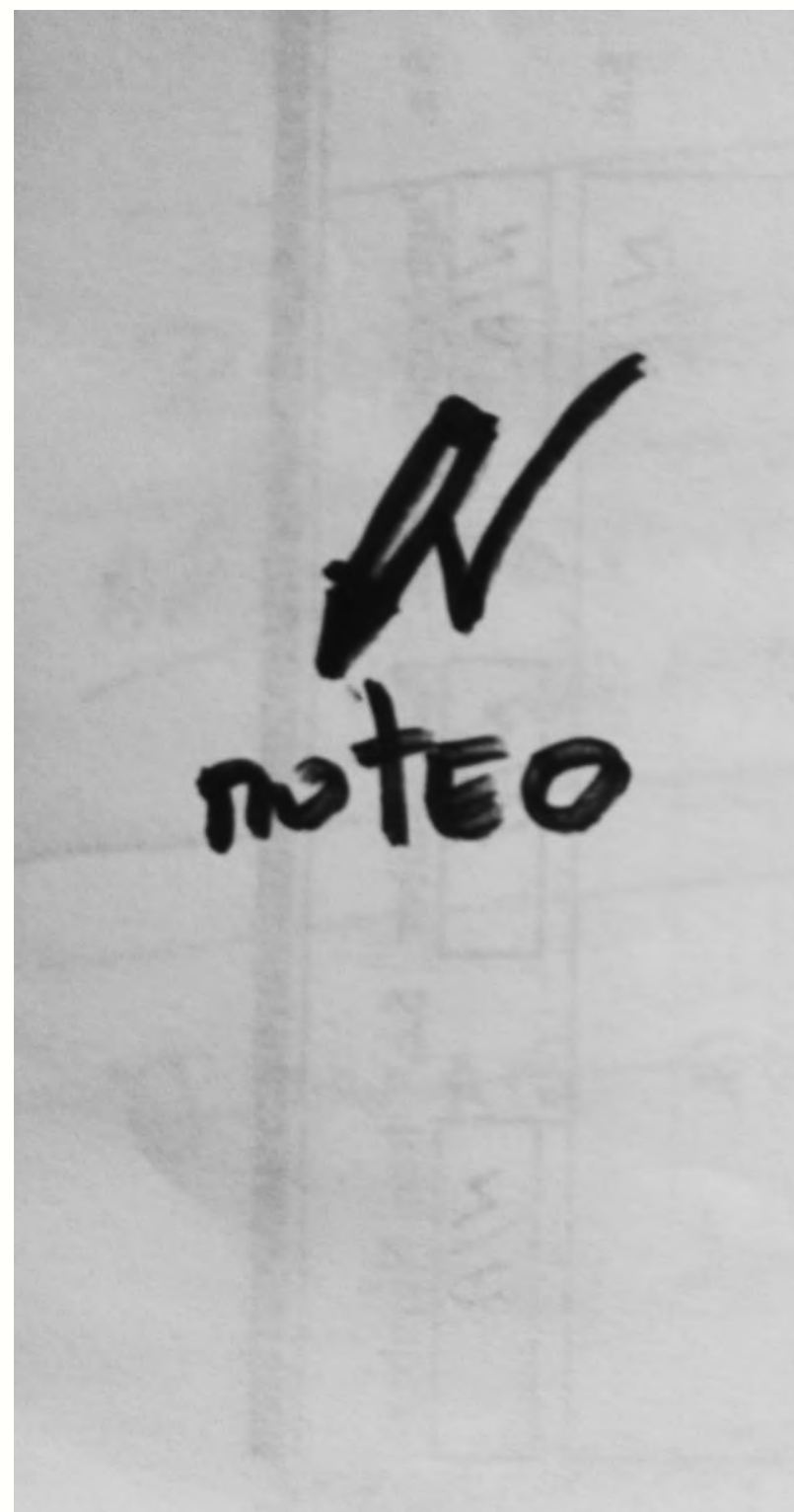
Preliminary research revealed a note-taking app requires 3 key features.

01. **Users must** be able to create and edit notes.

02. **Users must** be able to organize and categorize notes.

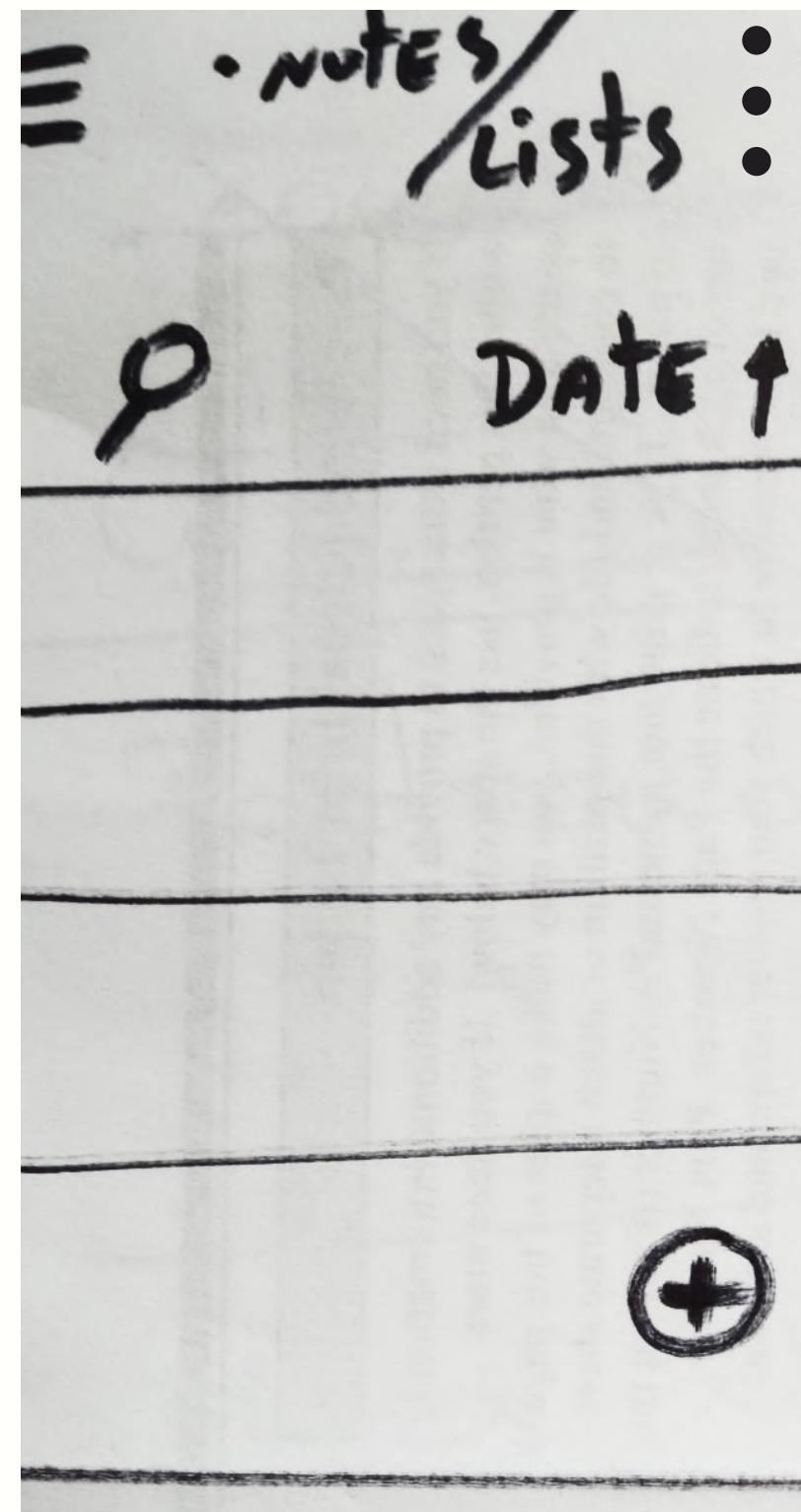**03.** **Users must** be able to sync and access notes across devices.

Sketches

I like using a thick marker for sketches. That way
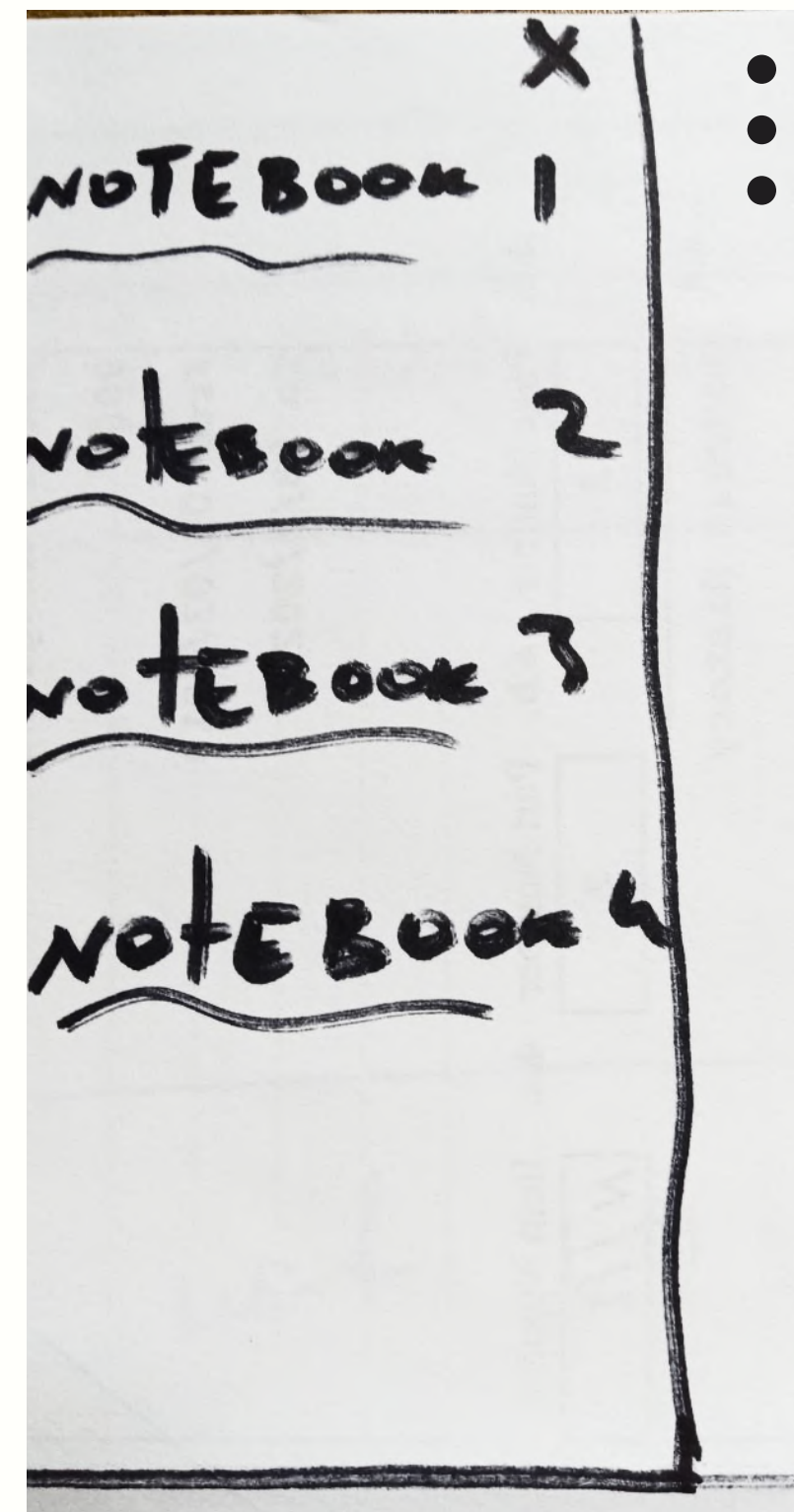I need to focus on the highest-priority content
for each screen.

App Name

The name spelling evolved
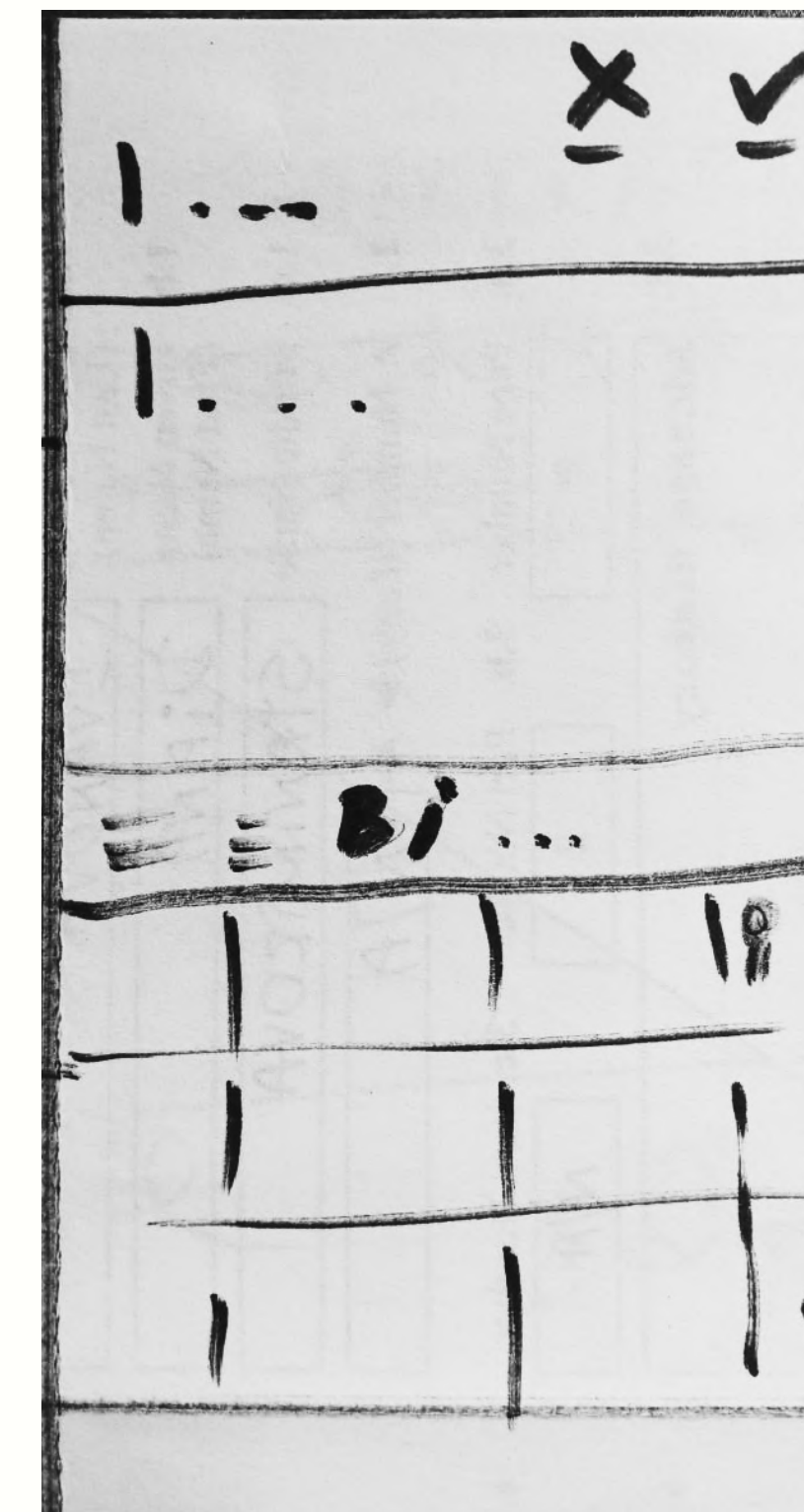over time. It should rhyme
with "Matteo".

Home

Early on I thought about
a notes/lists toggle.

Navigation drawer

The hamburger menu will
contain groups of notes.

New Note

Creating a new note will
allow a title, and some text
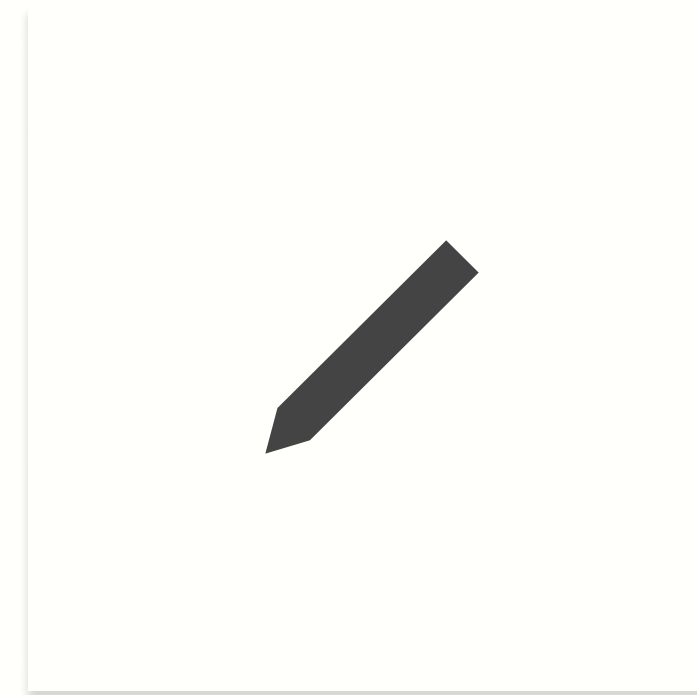editing options.

Lists

Lists should have the
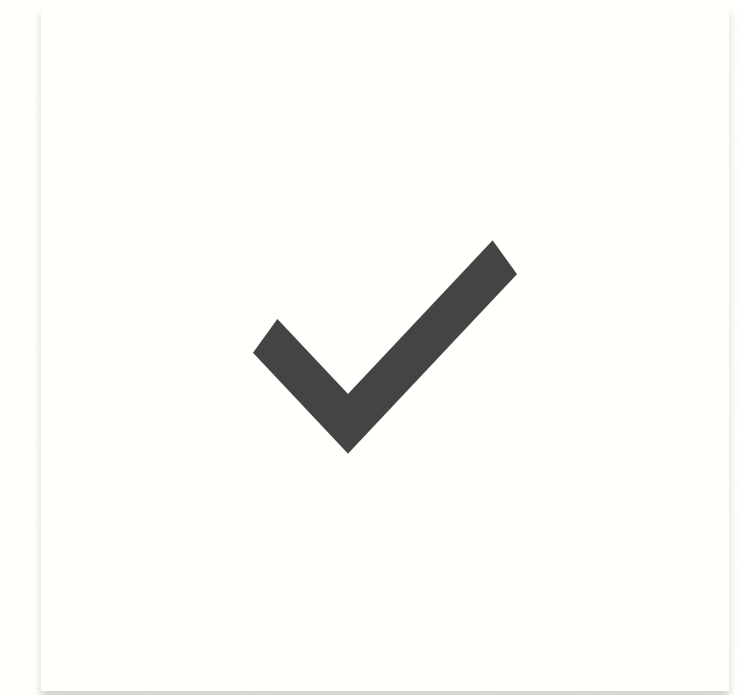option to tick off entries.

Logo

In true functionalist spirit, the logo uses minimal geometric shapes to suggest different functions of the app: a checklist, a notepad, and a pencil.

notteo

A pencil, because well, writing.

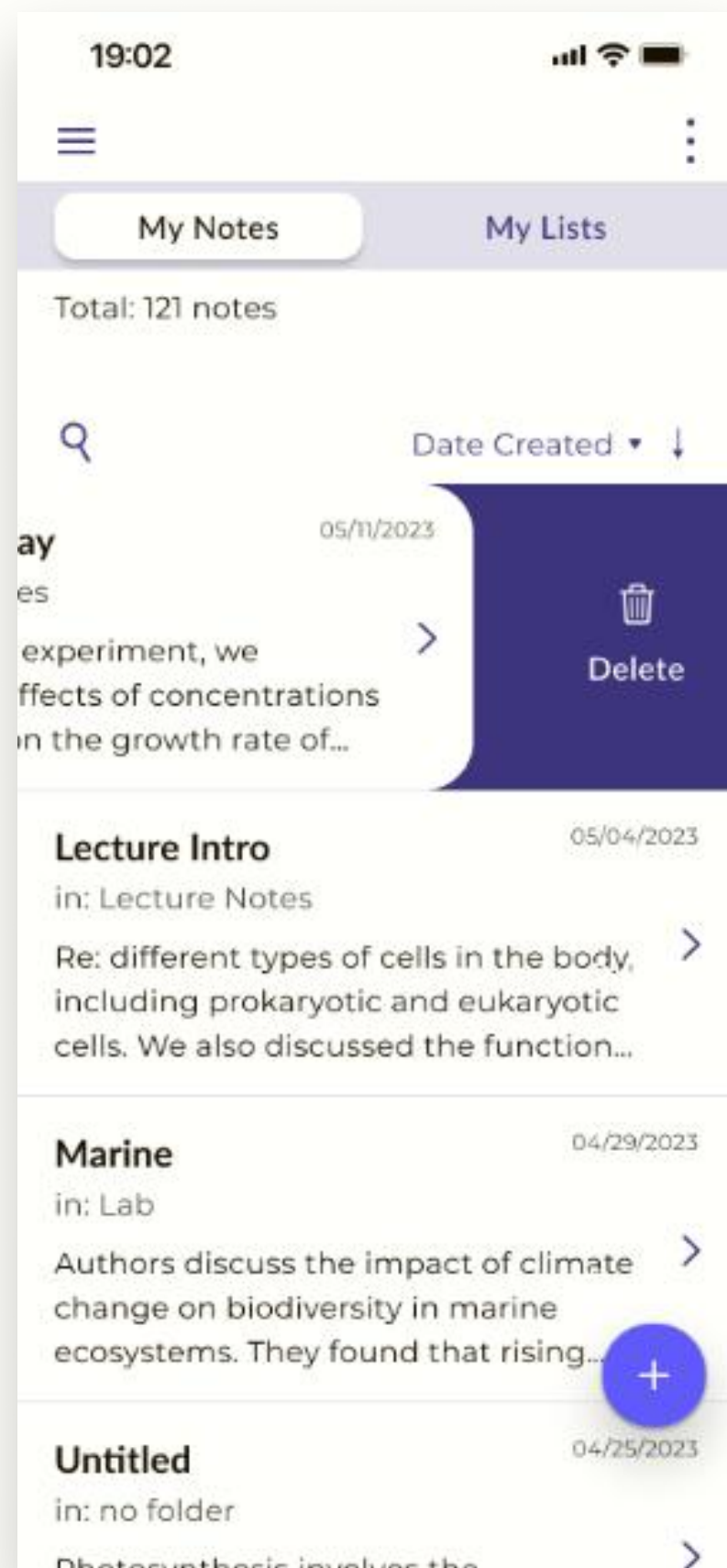"N" is for "Notteo".

A tick, because Notteo has checklists.

But why is it curvy?

I decided to bend one leg of the N to reference a real behavior of the almighty post-it note: they bend when you peel one off the stack. I think it gives a friendlier, optimistic look too.
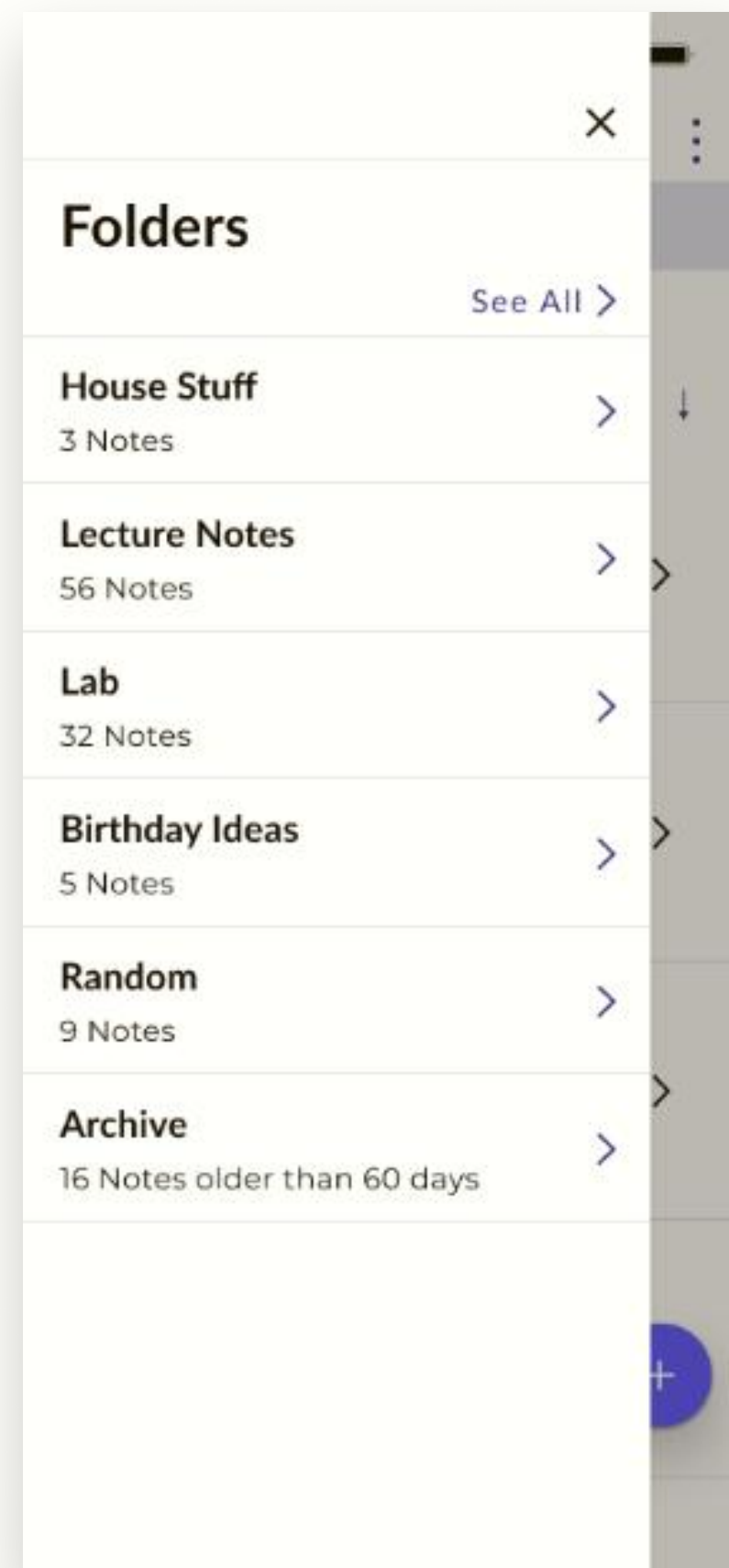
Screens

I drew inspiration from Human Interface and Material guidelines for many of these solutions: the list view and toggle's styling are iOS-inspired, while the floating action button and swipe-to-delete functionality owe a debt to the Android universe.
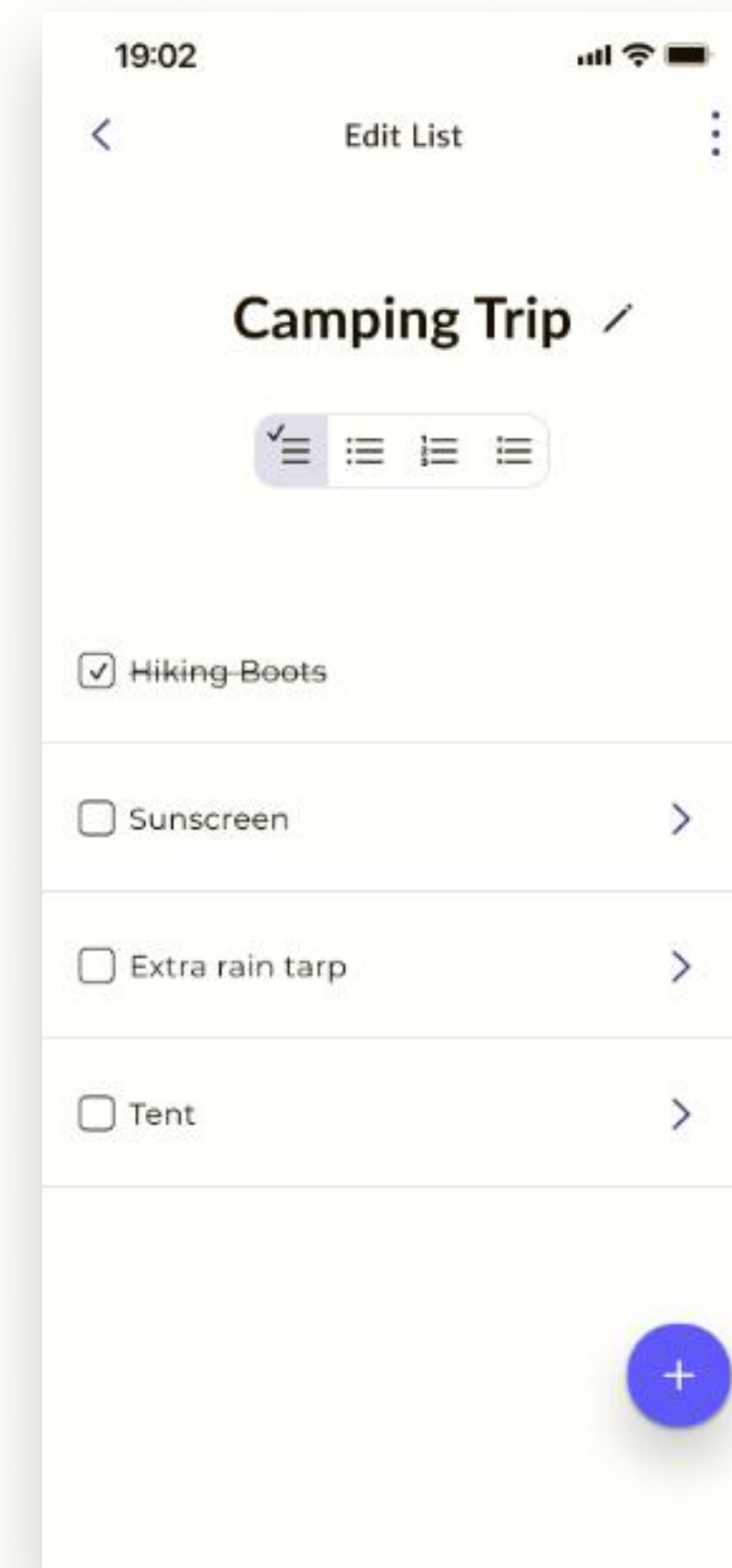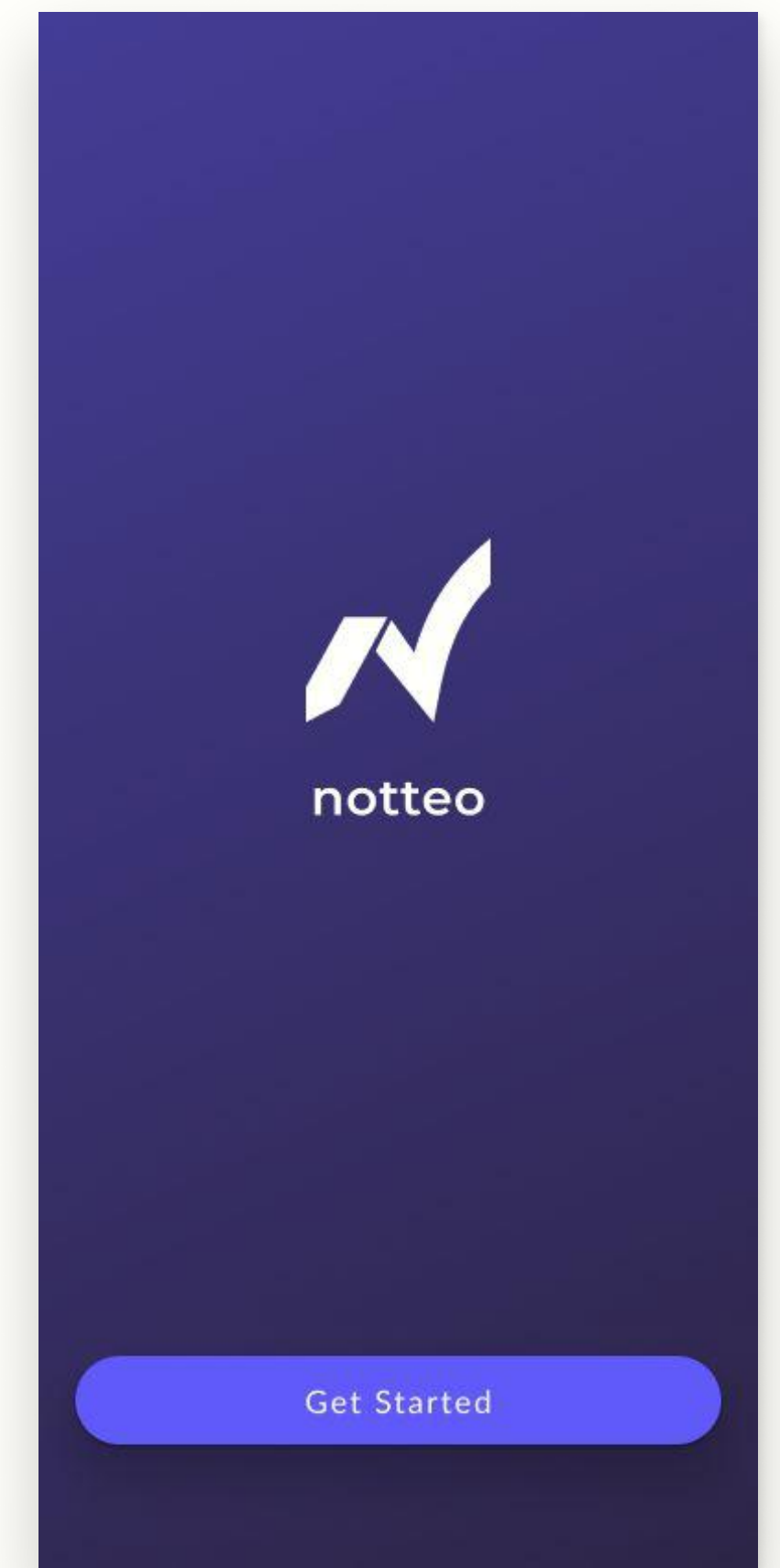

Home

Hamburger Menu

New Note

Lists

Splash

Thank you!

Let's build something great together.

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